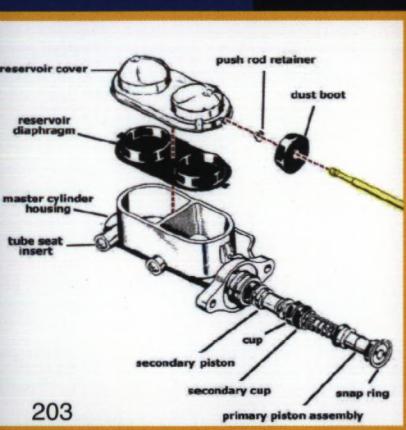




263



177



203



97



239

```
#include <iostream>
#include <iostream>
#include <opt/optimizer.h>
#include "dihedral.h"
#include "tilehelp.h"
inline double cyclef( double t )
{
    if( t > 1.0 ) {
        return fmod( t, 1.0 );
    } else if( t < 0.0 ) {
        return t - floor( t );
    } else {
        return t;
    }
}
```

```
DihedralOpt<SlicedTile>::DihedralOpt( SlicedTile *sliced,
                                         const polygon goal1, const polygon goal2 )
```

Proceedings

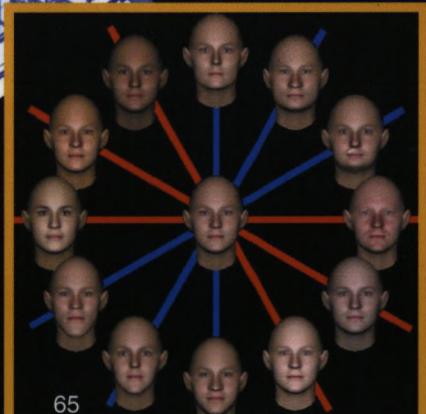
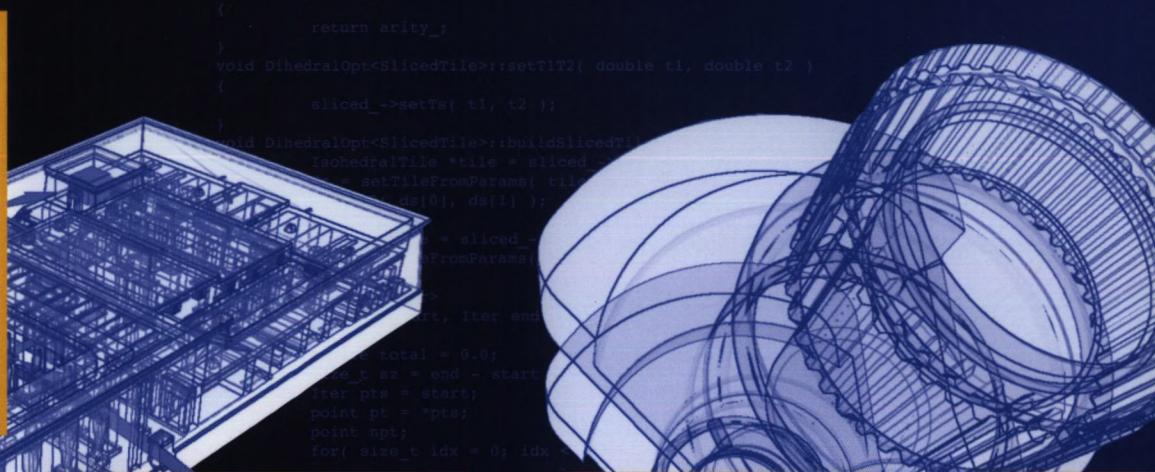
Graphics

Interface 2004

17-19 May 2004

London, Ontario

Canadian Human-Computer
Communications Society



65



153



161

```
    npt = *pts;
    total += pt.getX()*npt.getY();
    total -= pt.getY()*npt.getX();
    pt = npt;
}
npt = *start;
total += pt.getX()*npt.getY();
total -= pt.getY()*npt.getX();
return total * 0.5;
```

```
double DihedralOpt<SlicedTile>::getCost()
```

```
{
    BuildOutline build1( cache_ );
    sliced->getFirstOutline( build1 );
    build1.done();
    resem1.setF( build1.pts_, build1.idx_ );
    if( build1.idx_ < 3 ||
```



Proceedings

Graphics Interface 2004

Wolfgang Heidrich and Ravin Balakrishnan
Program Co-Chairs

www.graphicsinterface.org

London, Ontario
17–19 May 2004



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Preface

Ravin Balakrishnan Dynamic Graphics Project Department of Computer Science University of Toronto	Wolfgang Heidrich IMAGER Lab Department of Computer Science The University of British Columbia
--	--

Welcome to the 30th anniversary of Graphics Interface, the Canadian annual conference devoted to computer graphics, interactive systems, and human-computer interaction. It is the oldest regularly-scheduled computer graphics and human-computer interaction conference. The conference was initially held every other year as the “Canadian Man-Computer Communications Seminar” (CMCCS), with the first conference taking place in 1969. In 1982, the conference was renamed to its current name, Graphics Interface. At the same time, the conference was changed to an annual format. This year, Graphics Interface was held May 17–19, 2004 in London, Ontario.

Strengthening the HCI side of the conference has been an ongoing concern over the past few years. We have continued these efforts this year, and are happy to report that we received a number of very strong HCI submissions, so that the program is very much balanced this year: of 32 accepted papers, 14 are graphics, 15 are HCI, and 3 span both areas. The total number of submissions was 84.

The program committee consisted of 25 experts from around the world. In general, the papers received 5 reviews, two from the program committee and 3 from external reviewers. We also introduced an additional shepherding phase for some of the papers that were considered strong contributions, but had minor flaws in the initial submission. The reviewing process was double-blind, meaning that the identity of the authors was known only to the program co-chairs and the program committee member responsible for choosing external reviewers for each submission. A total of 214 external reviewers – all of them experts in the field – contributed to the reviewing process. We greatly appreciate the effort of both the external reviewers and the members of the program committee. Our thanks especially go to James Stewart whose excellent conference management site made the job of managing the review process much easier than it would have otherwise been. Only through this sustained service from the community can Graphics Interface maintain its high standards.

We would also like to extend our appreciation to the four invited speakers of this year, all of them outstanding leaders in their respective fields: Gregory Abowd, Associate Professor, Georgia Tech; Mary Czerwinski, Senior Researcher, Microsoft Research; Dinesh Manocha, Professor, University of North Carolina at Chapel Hill; and Harry Shum, Managing Director, Microsoft Research Asia. The abstracts of the talks and the biographies of the speakers can be found at the end of these proceedings.

Special thanks go to Kelly Booth for handling the liaison with AI and CVR (formerly VI) conference organizers, and for being available as a source of advice for pretty much every aspect of this conference. We further thank Pourang Irani for handling the posters, Fred Peet, treasurer of the Canadian Human-Computer Communication Society, for taking care of the finances, and Graphics Services at the University of Waterloo and Michael McCool for doing such an excellent job on the proceedings. Last but not least, we send a very big thanks to Bob Mercer and Kamran Sedig from the University of Western Ontario for the local organization of the joint conferences. Without their work, this conference would not have been possible.

For further information about the conference series we invite you to visit the web site:

<http://www.graphicsinterface.org/>

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```

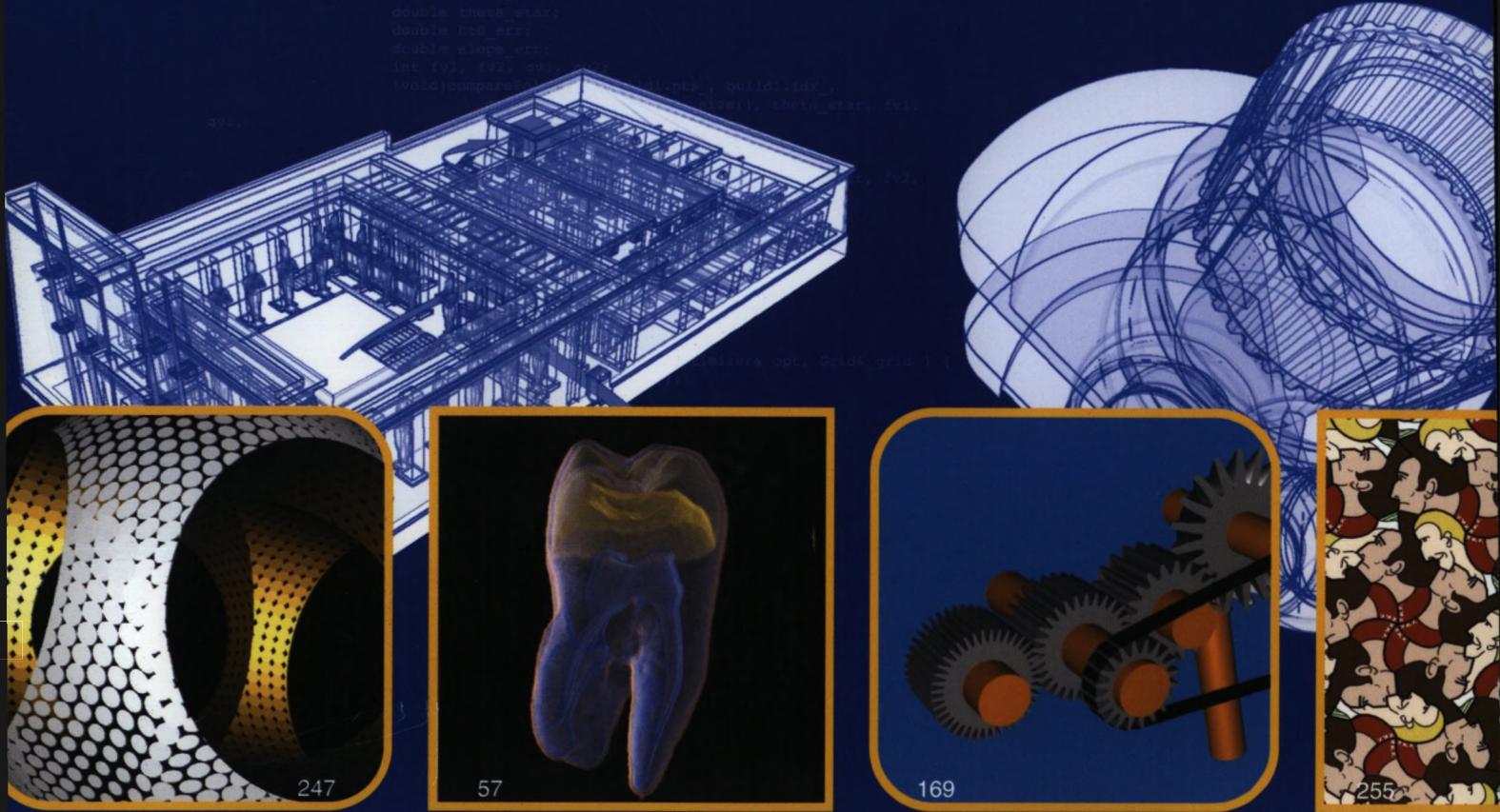
        cerr << "bleah 1." << endl;
    }
}

BuildOutline build2( cache_ );
sliced->setSecondOutline( build2 );
build2.done();
resem2.setF( build2.pts_, build2.ids_ );
if( build2.idx_ < 3 ) {
    cerr << "bleah 2." << endl;
    return le10;
}
double d1 = 0.0;
double d2 = 0.0;
if( fast_ ) {
    d1 = resem1.getRegisteredDistance( tv1_, gv1_ );
    d2 = resem2.getRegisteredDistance( tv2_, gv2_ );
    cout << d1 << " " << d2 << endl;
} else {
    d1 = resem1.getDistance();
    d2 = resem2.getDistance();
}
return max( d1, d2 ) / f - log( 1.0 + alpha );
}

double DihedralOpt<SlicedTile>::eval( const double *ds )
{
    buildSlicedTile( ds );
    double ret = getCost();
    return ret;
}

void DihedralOpt<SlicedTile>::setFast( bool b, const double *ds )
{
    if( b == fast_ ) {
        return;
    }
    fast_ = b;
    if( fast_ ) {
        buildSlicedTile( ds );
        BuildOutline build1( cache_ );
        sliced->getFirstOutline( build1 );
        build1.dpm();
        BuildOutline build2( cache_ );
        sliced->getSecondOutline( build2 );
        build2.done();
        double theta_star;
        double htd_err;
        double slope_err;
        int tv1, tv2, gv1, gv2;
        (void) comparePoint( build1.pts_, build1.ids_, build1.idx_,
            gv1, tv1, build2.pts_, build2.ids_, build2.idx_, tv2,
            gv2, tv2, htd_err, slope_err, theta_star, tv1, tv2, gv1, gv2 );
    }
}

```



```

getInitialTileSolution( tile, grid );
size_t arity = getTitleArity( tile );
double d1 = sliced->getTCenter();
double d2 = sliced->getTDiff();
grid.set( 0, arity, d1 );
grid.set( 0, arity+1, d2 );
OffsetGrid eg2( grid, 0, arity + 2 );
getInitialEdgeSolution( sliced->getEdge(), eg2 );

```



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```

void DihedralOpt<SlicedTile>::getInitialSimplex( Optimisers opt, Grids grid )
{
    IsohedraTile *tile = sliced->getTile();
    size_t arity = getArity();
    size_t arity = getArity( tile );
    Random rnd = opt.getRandom();
    getInitialSolution( opt, grid );
    populateTileSimplex( tile, grid, 1, 0, arity, rnd );
    grid.copy( 0, 0, arity + 1, 0, arity );
}

```