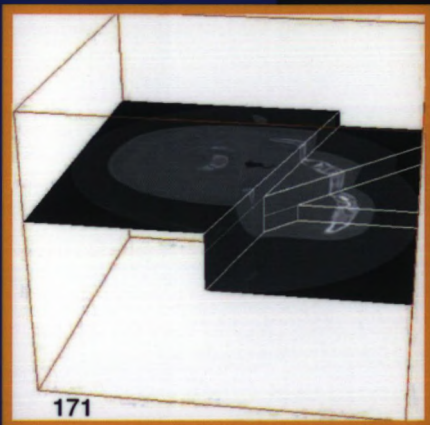




41



203



171



49



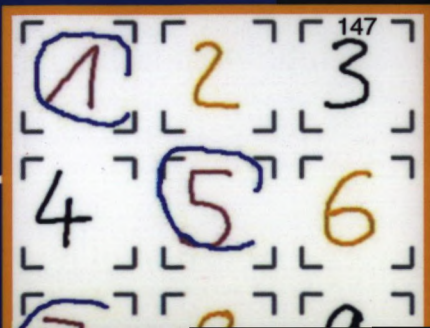
211



107



99



147

```

var my = new MNode ();
//print (my);
my = BrowserCanvasVirtualFromString(my);
ticks.children = my;
//set Canvas points
myC.point = newpoints;
var index = new MPoint(32);

var my = new MNode ();
//print (my);
my = BrowserCanvasVirtualFromString(my);
ticks.children = my;
//set Canvas points
myC.point = newpoints;
var index = new MPoint(32);

```

Proceedings Graphics Interface 2006

7-9 June 2006
Québec, Québec, Canada
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Graphics **Interface** 2006

Québec, Québec, Canada

June 7-9, 2006

Proceedings

Edited by

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Library of Congress Control Number: 2006903782

ISSN: 0713-5424

ISBN-13: 978-1-56881-308-0

ISBN-10: 1-56881-308-2

Proceedings Graphics Interface 2006, Stephen Mann and Carl Gutwin (Program Co-Chairs), Québec, Québec, 7-9 June 2006. Published by the Canadian Human-Computer Communications Society and A K Peters Ltd.

Graphics Interface is sponsored by:
The Canadian Human-Computer Communications Society (CHCCS)

Membership Information for CHCCS is available from:

Canadian Information Processing Society (CIPS)
2800 Skymark Avenue, Suite 402
Mississauga, Ontario L4W 5A6
Canada
Telephone: (905) 602-1370
Fax: (905) 602-7884
Web: <http://www.cips.ca/>

Additional copies of the proceedings are available from:

A K Peters Ltd.
888 Worcester Street, Suite 230
Wellesley, MA 02482
Web: <http://www.akpeters.com/>

Published by the Canadian Human-Computer Communications Society and A K Peters Ltd.

Distributed by A K Peters Ltd.

Available online through the Association for Computing Machinery (ACM) Digital Library.

Editorial and production support by IEEE Visualization and Graphics Technical Committee (IEEE-VGTC).

Printed in USA by Cadmus Communications Corporation.

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Preface

Stephen Mann
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Carl Gutwin
the interaction lab
Department of Computer Science
University of Saskatchewan

Welcome to Graphics Interface 2006. This annual conference, now in its 32nd year, is devoted to computer graphics, interactive systems, and human-computer interaction. Beginning in 1969 as the “Canadian Man-Computer Communications Seminar” (CMCCS), it is the oldest regularly-scheduled computer graphics and human-computer interaction conference. This year, Graphics Interface was held June 9–11, 2006 in Québec, Québec.

A total of 94 submissions were received, of which 31 papers were accepted. The final program is balanced between HCI and computer graphics, with both tracks seeing similar acceptance rates: 17/44 for the HCI track, and 14/50 for the graphics track.

The program committee consisted of 21 international experts, 18 of which attended the program committee meeting held in mid February at UBC. The great majority of papers recieved 5 reviews, two of which were from program committee members, and 3 from external reviewers. We thank the program committee for their expertise and time in selecting a very high quality set of papers for this year’s conference. We also thank the many external reviewers for their help in this endeavor.

We would also like to extend our appreciation to this year’s invited speakers, all of whom are outstanding leaders in their respective fields: Alyn Rockwood; and Elizabeth Mynatt, Georgia Institute of Technology. Their presentations provide unique insights that will help spark ideas to advance the fields of computer graphics and human-computer interaction during the coming years.

Lastly, we wish to thank several people whose efforts were indispensable in making Graphics Interface 2006 happen: Kellog Booth, James Stewart, Torsten Möller, Arthur Kirkpatrick, Barry Po, David Sprague and Juliet O’Keefe.

For further information about the conference series we invite you to visit the web site:<http://www.graphicsinterface.org/>

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Alain Fournier Award

For the Best Canadian Computer Graphics Dissertation

INAUGURAL RECIPIENT 2006

Michael P. Neff

On August 14th, 2000, Dr. Alain Fournier passed away. He was a leading international figure in Computer Graphics, and a strong and frequent contributor to the Graphics Interface conference. His insights, enthusiasm, wisdom, vast knowledge, humour, and genuine friendship touched everyone he met.

The Alain Fournier Memorial Fund was created to celebrate his life, to commemorate his accomplishments, and to honour his memory. It rewards an exceptional Computer Graphics Ph.D. thesis defended in a Canadian University over the past year. The winning thesis is selected through a juried process by a selection committee consisting of accomplished researchers in Computer Graphics.

This year, Michael P. Neff is the inaugural recipient of the Alain Fournier Ph.D. Thesis Award. His thesis, entitled "Aesthetic Exploration and Refinement: A Computational Framework for Expressive Character Animation", combines physics-based and kinematic animation tools that allow an animator to specify more easily expressive aspects of human motion. It spans the areas of graphics, biomechanics, robotics, and the performing arts. It uniquely draws inspiration from the literature and practice of the performing arts to motivate "expressive" animation primitives for synthetic humans. Its historical overview on the lessons we should take from the Arts into Computer Animation makes the thesis worth reading on its own, even if we were to ignore its substantial technical achievements.

Michael completed his B.Eng. at McMaster University, and his M.Sc. and Ph.D. in the Department of Computer Science at the University of Toronto, under the supervision of Eugene Fiume. Currently, Michael is doing a postdoc with Hans-Peter Seidel at the Max-Planck-Institute for Computer Science in Germany, and he will be taking up a faculty position at the University of California, Davis, later this year.

For more information about the Alain Fournier Memorial Fund, and information about donation, please visit <http://www.cs.ubc.ca/~fournier>

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```

field SPColor [rgb, a] 0
field SPColor [r, g, b, a] 0
field SPVec3 s, scaling 0.10
field SPVec3 s, scaling 0.10
field SPVec3 s, scaling 0.10

Group 1
  children 1
    DEF light Transform 1
      children 1
        DEF title Transform 1
          children 1
            DEF Mesh Shape
              appearance Appearance {material Material {texture2D colorPS [r, color]}
              geometry DEF title {text {font font}
              sound DEF title {Coordinate 1 point 0}
              soundIndex 0
            }
          }
        DEF tracks Transform 1
          scale 3 3 3
        }
      }
    }
  }
}

DEF setUpScript Sample
field SPScale [int, USE, use]
field SPScale [int, USE, use] 0.5
field SPScale ticks USE ticks
field SPString [perhaps PS point, shape
field MPVec3 [ps PS point
field SPVec3 s, s, s PS scaling
field SPVec3 v, v, v PS scaling
field MPVec3 [s, s, s PS scaling

directOutput DEF 0
url {script}
function {variable 0}
var title = ps.length

var volume = 100% and 10% and 0
{var scaled_interval = volume / s, and 0}
{print scaled_interval}
{print volume}
var volume = 100% and 10% and 0
{var scaled_interval = 1 / s, and 20} volume
{volume / s, and 0} volume
{print scaled_interval}
{print volume}
var volume = 100% and 10% and 0
{var scaled_interval = volume / s, and 20}
{print scaled_interval}
{print volume}

var newpoint = new MPVec 0()
var str = new String 1
{loop and compute, but postponing for the data points in the graph
for (i=0; i<n; i++)
  var item = new MPVec 0()
  {var temp = new MPVec 0(0,0,0) scaled_interval, item 0} scaled_interval {temp 0}
  scaled_interval
  {var temp = new MPVec 0(0,0,0) scaled_interval, item 0} scaled_interval {temp 0} scaled_interval
  {temp 0} scaled_interval {temp 0} scaled_interval
  {print temp}
  newpoint 0 = temp
  str = str + transform {translation {temp children {perhaps {str + item}}}
}
}
}

```



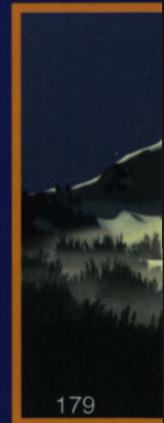
33



187



57



179



A K PETERS LTD.

```

// add up to Browser
var tv = new MPNode 0
{print tv}
tv = Browser {new VisualBrowser {
  children 1
    DEF Card point
    DEF point = newpoint
  var index = new MPVec 0()
  {connect the data to cardIndex
  index 0}
}
}
index 0 = 1
{print index}
{connectIndex = index}
}
}

```

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ISSN 0713-5424
 ISBN 1-56881-308-2



PROLOG (part 1)
 field SPString [name, name, "Name 0"]